## World

 AllStar Day:Federation

WASF Competitive Cheer Scoresheet

|  | Building Difficulty |  |
| :--- | :--- | :--- |
|  | JTALS |  |
|  | Score |  |
|  |  |  |
| STUNTS - DIFFICULTY (0-20) <br> o points: No stunt skills performed <br> 0.1-20 points |  |  |
| 8 Isolated Factors: |  |  |
| -Utilization of minimal bases |  |  |
| -Utilization of combined skills |  |  |
| -Utilization of connected skills |  |  |
| -Movement and usage of floor |  |  |
| -Variety of skills |  |  |
| -Quantity of skills |  |  |
| -Pace and flow |  |  |
| -Value of Skills |  |  |

## BUILDING COMPOSITION (0.1-3)

Stunt and Pyramid are combined. Difficulty and execution will not be considered in the score.
0.1 - 3 points

3 Isolated Factors:
-Intricacy
-Presentation
-Athleticism
Total
COMMENTS

|  | Building Execution |  |
| :--- | :--- | :--- |
|  | J4 |  |
| TOTALS |  |  |$|$| STUNTS - EXECUTION (0-25) <br> 0 points: No stunt skills performed <br> 0.1-25 points <br> 6 Isolated Factors: <br> -Precision <br> -Awareness <br> -Synchronization <br> -Stability <br> -Flexibility <br> -Uniformity |  |
| :--- | :--- |
| PYRAMIDS - EXECUTION (0-25) <br> 0 points: No pyramid elements performed <br> 0.1-25 points <br> 6 Isolated Factors: <br> -Precision <br> -Awareness <br> -Synchronization <br> -Stability <br> -Flexibility <br> -Uniformity |  |
|  |  |

## COMMENTS

| Tumbling/Jumps Difficulty |  | J6 <br> totals |
| :---: | :---: | :---: |
|  | Score |  |
|  |  |  |
| STANDING TUMBLING - DIFFICULTY (0-15) <br> 0 points: No standing tumbling skills performed <br> 0.1 - 15 points <br> 4 Isolated Factors: <br> -Utilization of athletes <br> -Utilization of connected skills <br> - Variety of skills <br> - Value of Skills |  |  |
| RUNNING TUMBLING - DIFFICULTY (0-15) <br> 0 points: No running tumbling skills performed <br> 0.1 - 15 points <br> 4 Isolated Factors: <br> -Utilization of athletes <br> -Utilization of connected skills <br> - Variety of skills <br> -Value of Skills |  |  |
| JUMPS - DIFFICULTY (0-3) <br> O points: No jumps performed <br> 1.0 points: <br> Jumps performed do not meet the 2.0 jump requirement. <br> 2.0 points: <br> Required number athletes or more perform 3 advanced jumps connected <br> or 2 advanced connected jumps plus 1 advanced jump. <br> 3.0 points: <br> Required number of athletes or more perform 3 advanced jumps connected or 2 advanced connected jumps plus 1 advanced jump. <br> All jumps must be synchronized. Variety is not required. |  |  |

## TUMBLING COMPOSITION (0.1-2)

Standing and Running are combined. Difficulty, execution, and jumps will not be considered in the score.
0.1-2 points

3 Isolated Factors:
-Intricacy
-Presentation
-Athleticism

## TOTAL

COMMENTS

| Tumbling/Jumps Execution |  | J10 |
| :--- | :--- | :--- |
| TOTALs |  |  |
| STANDING TUMBLING - EXECUTION (0-20) <br> 0 points: No standing tumbling skills performed <br> 0.1-20 points <br> 7 Isolated Factors: <br> -Initiation <br> -Form <br> -Uniformity <br> -Awareness <br> -Synchronization <br> -Landings <br> -Pace | Score |  |
| RUNNING TUMBLING - EXECUTION (0-20) <br> O points: No running tumbling skills performed <br> 0.1-20 points <br> 7 Isolated Factors: <br> -Initiation <br> -Form <br> -Uniformity <br> -Awareness <br> -Synchronization <br> -Landings <br> -Pace |  |  |
| JUMPS - EXECUTION (0-7) <br> O points: No jumps performed |  |  |

0.1-7 points

6 Isolated Factors:
-Initiation
-Form
-Uniformity
-Awareness
-Synchronization
-Landings

COMMENTS

| Routine Difficulty |  | J3 TOTALS |
| :---: | :---: | :---: |
|  | Score |  |
| DANCE - DIFFICULTY (0-5) <br> 0 points: No dance performed <br> 0.1 - 5 points <br> 4 Isolated Factors: : <br> -Foot Work <br> -Floor Work <br> -Level Change <br> -Presentation |  |  |
| ROUTINE PERFORMANCE (0.1-2.5) <br> 0.1 - 2.5 points <br> 3 Isolated Factors: <br> -Entertainment <br> -Showmanship <br> -Presentation |  |  |
| ROUTINE COMPOSITION - DIFFICULTY (0.1-5) <br> Dance section will not be included in this score. <br> 0.1 - 5 points <br> 3 Isolated Factors: <br> -Intricacy |  |  |



| OutofLevel :Out Of Level Deduction (1) |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- |
| Tumbling/Building Comment |  |  |  |  |
| OutofLevel :Out Of Level Deduction (1) |  |  |  |  |
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