

World AllStar Federation

Day:

WASF All Building Scoresheet

Building Difficulty		J1 TOTALS
	Score	
<p>STUNT COMPOSITION (0.1-3) <i>Difficulty and execution will not be considered in the score.</i></p> <p>0.1 - 3 points</p> <p>3 Isolated Factors: -Intricacy -Presentation -Athleticism</p>		
<p>PYRAMID COMPOSITION (0.1-2.5) <i>Difficulty and execution will not be considered in the score.</i></p> <p>0.1 - 2.5 points</p> <p>3 Isolated Factors: -Intricacy -Presentation -Athleticism</p>		
<p>STUNTS - DIFFICULTY (0-15) <i>0 points: No stunt skills performed</i></p> <p>0.1 - 15 points</p> <p>8 Isolated Factors: -Utilization of minimal bases -Utilization of combined skills -Utilization of connected skills</p>		

-Movement and usage of floor -Variety of skills -Quantity of skills -Pace and flow -Value of Skills		
PYRAMIDS - DIFFICULTY (0-10) 0 points: No pyramid elements performed 0.1 – 10 points 8 Isolated Factors: -Utilization of minimal bases -Utilization of combined skills -Utilization of connected skills -Movement and usage of floor -Variety of skills -Quantity of skills -Pace and flow -Value of Skills		
Total		

COMMENTS

Building Difficulty	Score	J2 TOTALS
STUNTS - DIFFICULTY (0-15) 0 points: No stunt skills performed 0.1 – 15 points 8 Isolated Factors: -Utilization of minimal bases -Utilization of combined skills -Utilization of connected skills -Movement and usage of floor -Variety of skills -Quantity of skills -Pace and flow -Value of Skills		
PYRAMIDS - DIFFICULTY (0-10) 0 points: No pyramid elements performed 0.1 – 10 points		

<p>8 Isolated Factors:</p> <ul style="list-style-type: none"> -Utilization of minimal bases -Utilization of combined skills -Utilization of connected skills -Movement and usage of floor -Variety of skills -Quantity of skills -Pace and flow -Value of Skills 		
<p>STUNT COMPOSITION (0.1-3) <i>Difficulty and execution will not be considered in the score.</i></p> <p>0.1 - 3 points</p> <p>3 Isolated Factors:</p> <ul style="list-style-type: none"> -Intricacy -Presentation -Athleticism 		
<p>PYRAMID COMPOSITION (0.1-2.5) <i>Difficulty and execution will not be considered in the score.</i></p> <p>0.1 - 2.5 points</p> <p>3 Isolated Factors:</p> <ul style="list-style-type: none"> -Intricacy -Presentation -Athleticism 		
Total		
COMMENTS		
Composition		J3 TOTALS
		Score
<p>ROUTINE COMPOSITION - DIFFICULTY (0.1-7) <i>Dance section will not be included in this score.</i></p> <p>0.1 – 7 points</p> <p>3 Isolated Factors:</p> <ul style="list-style-type: none"> -Intricacy 		

-Pace -Involvement		
ROUTINE COMPOSITION - EXECUTION (0.1-7) <i>Dance section will not be included in this score.</i> 0.1 - 7 points 3 Isolated Factors: -Precision -Awareness -Synchronization		
Total		
COMMENTS		

Building Execution		J4 TOTALS
	Score	
STUNTS - EXECUTION (0-17.5) <i>0 points: No stunt skills performed</i> 0.1 – 17.5 points 6 Isolated Factors: -Precision -Awareness -Synchronization -Stability -Flexibility -Uniformity		
PYRAMIDS - EXECUTION (0-12.5) <i>0 points: No structures or braced elements performed</i> 0.1 – 12.5 points 6 Isolated Factors: -Precision -Awareness -Synchronization -Stability		

-Flexibility -Uniformity		
Total		
COMMENTS		

Building Execution		J5 TOTALS
	Score	
STUNTS - EXECUTION (0-17.5) <i>0 points: No stunt skills performed</i> 0.1 – 17.5 points 6 Isolated Factors: -Precision -Awareness -Synchronization -Stability -Flexibility -Uniformity		
PYRAMIDS - EXECUTION (0-12.5) <i>0 points: No structures or braced elements performed</i> 0.1 – 12.5 points 6 Isolated Factors: -Precision -Awareness -Synchronization -Stability -Flexibility -Uniformity		
Total		
COMMENTS		

Jumps		J6 TOTALS
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	Score	
<p>JUMPS DIFFICULTY (0-3) <i>0 points: No jumps performed</i></p> <p><i>1.0 points:</i> <i>Jumps performed do not meet the 2.0 jump requirement</i></p> <p><i>2.0 points:</i> <i>Required number athletes or more perform 3 advanced jumps connected or 2 advanced connected jumps plus 1 advanced jump.</i></p> <p><i>3.0 points:</i> <i>Required number of athletes or more perform 3 advanced jumps connected or 2 advanced connected jumps plus 1 advanced jump.</i></p> <p><i>All jumps must be synchronized. Variety is not required.</i></p>		
<p>JUMPS EXECUTION (0-7) <i>0 points: No jumps performed</i></p> <p><i>0 - 7 points</i></p> <p><i>6 Isolated Factors:</i> <i>-Initiation</i> <i>-Form</i> <i>-Uniformity</i> <i>-Awareness</i> <i>-Synchronization</i> <i>-Landings</i></p>		
Total		
COMMENTS		

Routine Judge		J7 TOTALS
	Score	
<p>DANCE - DIFFICULTY (0-2.5) <i>0 points: No dance performed</i></p> <p><i>0.1 – 2.5 points</i></p> <p><i>4 Isolated Factors:</i> <i>-Foot Work</i> <i>-Floor Work</i> <i>-Level Change</i> <i>-Presentation</i></p>		

<p>DANCE - EXECUTION (0-2.5) <i>0 points: No dance performed</i></p> <p><i>0.1 – 2.5 points</i></p> <p><i>3 Isolated Factors:</i> <i>-Precision</i> <i>-Awareness</i> <i>-Synchronization</i></p>		
<p>ROUTINE PERFORMANCE (0.1-2.5) <i>0.1 – 2.5 points</i></p> <p><i>3 Isolated Factors:</i> <i>-Entertainment</i> <i>-Showmanship</i> <i>-Presentation</i></p>		
Total		
COMMENTS		

Routine Judge		J8 TOTALS
	Score	
<p>DANCE - DIFFICULTY (0-2.5) <i>0 points: No dance performed</i></p> <p><i>0.1 – 2.5 points</i></p> <p><i>4 Isolated Factors:</i> <i>-Foot Work</i> <i>-Floor Work</i> <i>-Level Change</i> <i>-Presentation</i></p>		
<p>DANCE - EXECUTION (0-2.5) <i>0 points: No dance performed</i></p> <p><i>0.1 – 2.5 points</i></p> <p><i>3 Isolated Factors:</i> <i>-Precision</i> <i>-Awareness</i> <i>-Synchronization</i></p>		
<p>ROUTINE PERFORMANCE (0.1-2.5) <i>0.1 – 2.5 points</i></p>		

3 Isolated Factors:

- Entertainment
- Showmanship
- Presentation

Total

COMMENTS

Deductions	Timestamp	Score	Explanation	J9 DEDUCTIONS
OutofLevel :Out Of Level Deduction (1)				
Tumbling/Building Comment				
OutofLevel :Out Of Level Deduction (1)				
OutofLevel :Out Of Level Deduction (1)				
OutofLevel :Out Of Level Deduction (1)				
	Total Deductions			

Event ID: 5689

Div Code:

Routine ID:

Acct ID:

Team ID:

SuperSquad:

ScoreSheetID:

10977